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RECONSTRUCTIVE STRATEGY & DIGITAL TRANSFORMATION

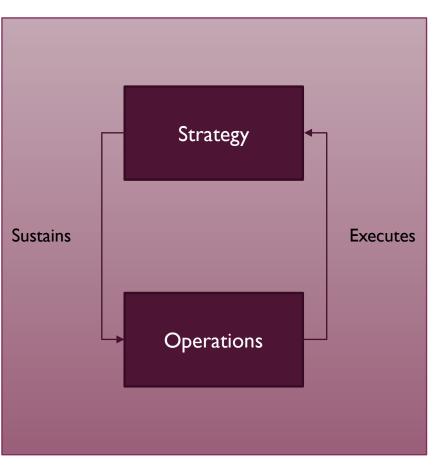
TOORAJ HELMI

2018

WHAT IS STRATEGY?

STRATEGY is about:

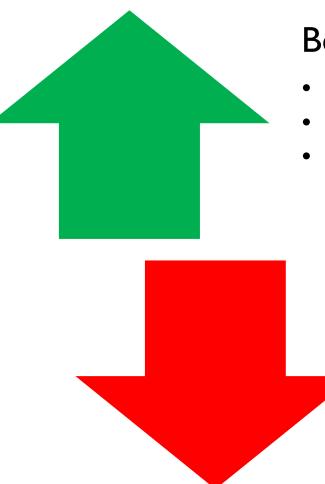
- What goods to sell?
- How to build it?
- To whom to sell it?
- At what price?
- With what performance?
- How to repeat the sell?



OPERATIONS

- Specifies how work is done daily
- Implemented via business processes
- Include measurable components: sales forecast, resource capacity, budgets (OP-EX, CAP-EX)

DON'T GET TRAPPED IN THE EXISTING STRUCTURE



Beyond Structure

- Strategy Creates Structure
- Leads to innovation
- Generates Unique Advantage

Within Structure

- Structure Shapes Strategy
- Leads to imitated or imitative product
- In Search of Competitive Advantage

QUESTION AND BREAK EXISTING CONSTRAINT

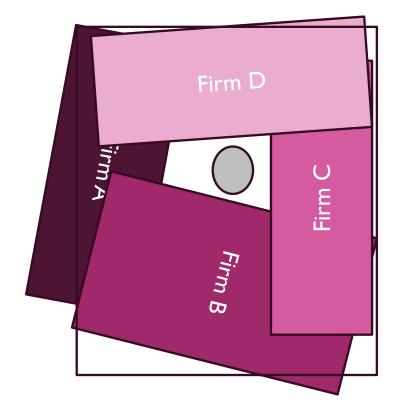
Price

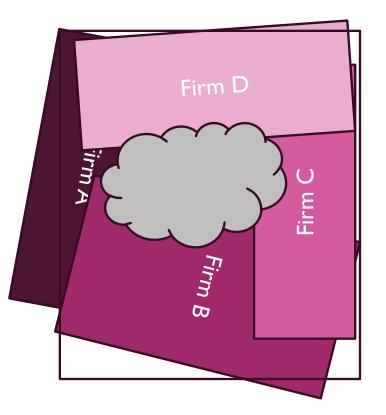
Value Innovation Value Innovation Sell Less Differentiated Product at Higher Price Sell More Sell More Sell More Sell More Commodity at Lower Price

QUANTITY

- Reject existing constraints
- Forget about which industry you are playing in
- It's not either low cost OR differentiation, it is low cost AND differentiation

FIND AN OPPORTUNITY BUT EXTEND BEYOND





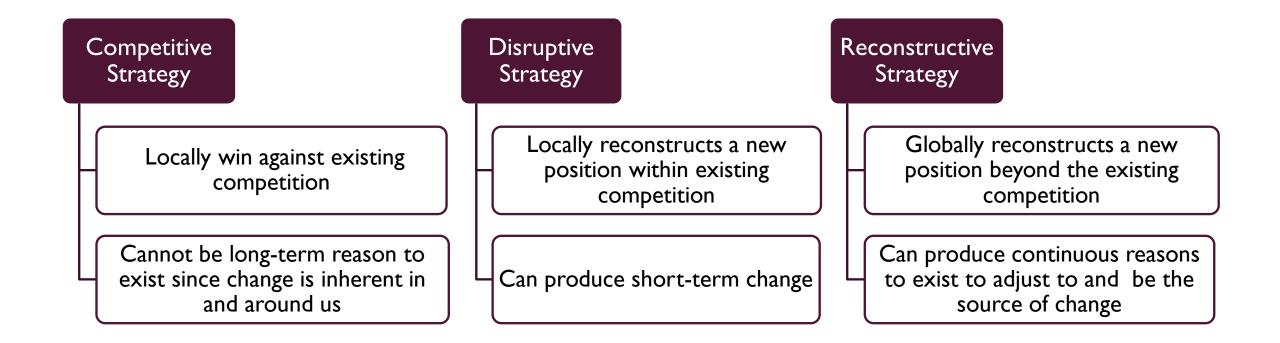
OUT, IN, OUT AGAIN

- Observe opportunities from a distance
- Study restrictions close by
- Apply possible opportunities as seen from outside

DIFFERENT MINDSET

Competition	 Existing Challenge New Solution 	
Disruption	 New Challenge New Solution 	
Reconstruction	 Redefine Challenge (Existing + New Challenge) Expanded Solution 	

WHAT DIFFERENT STRATEGIES EXISTS AND WHY?



HOW CAN TECHNOLOGY HELP?

Supporting a stabilizing strategy

"Enterprise Architecture"

Automates repetitive tasks \rightarrow reduces labor \rightarrow reduces cost

Increases accuracy and speed of processes \rightarrow more customers to be serves at a higher quality \rightarrow increases revenue and growth

Increases employee productivity \rightarrow Reduces cost and increases revenue

Works along two dimensions integration or standardization

Supporting a disruptive strategy "Tech Startup"

Great way to build platforms

Majority of the last decade startups are tech startups

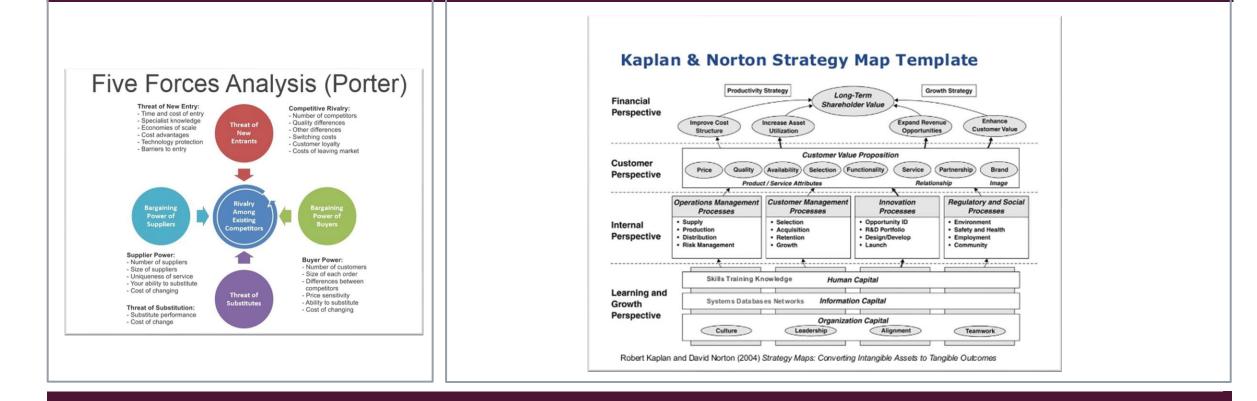
Supporting a reconstructive strategy "Digital Transformation"

As the fastest changing phenomenon around shapes what customers demand

Provides unique ways to create reconstructive strategies around customer, competition, data, innovation, and value

STABILIZING/COMPETITIVE STRATEGY & ENTERPRISE ARCHITECTURE

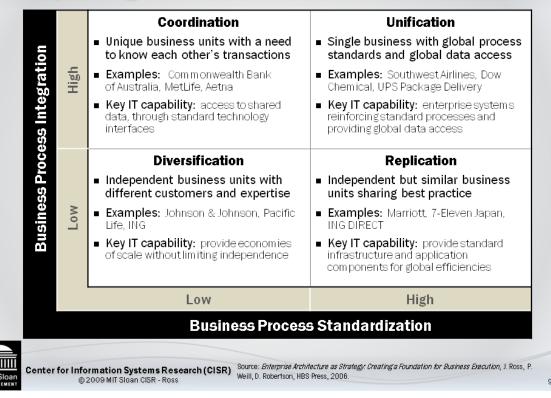
HOW TECHNOLOGY CAN HELP IMPLEMENT A STABILIZING STRATEGY USING STANDARDIZATION & INTEGRATION



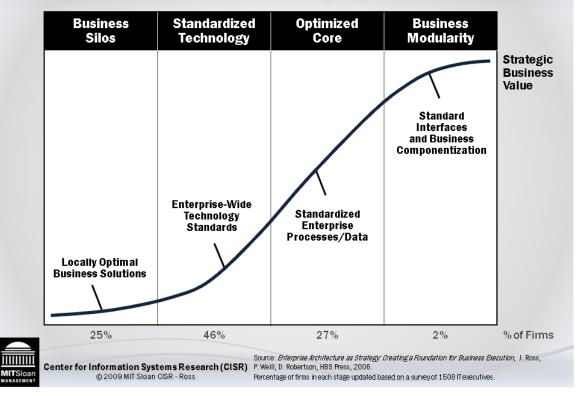
COMPETITIVE STRATEGY

FRAMEWORK: ENTERPRISE ARCHITECTURE

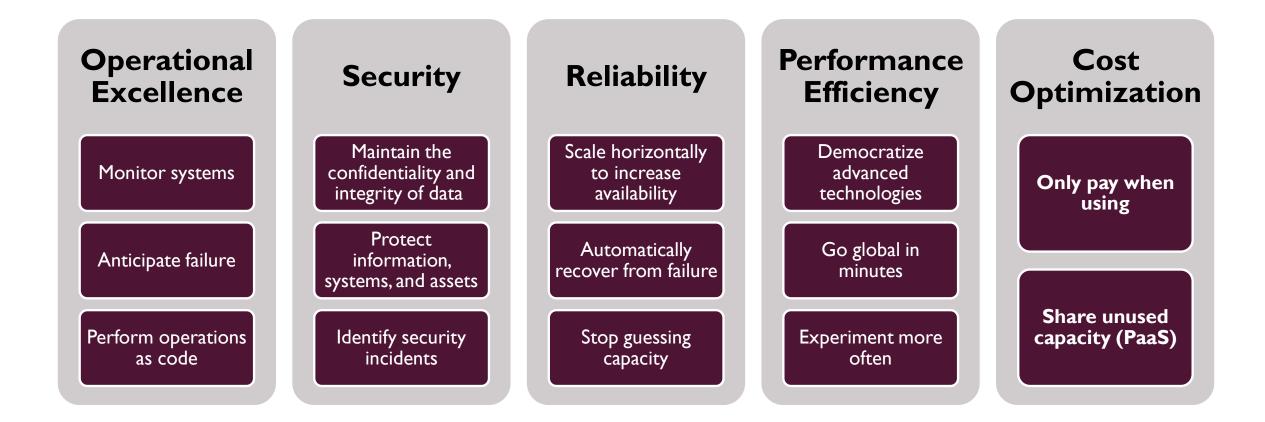
Four operating models

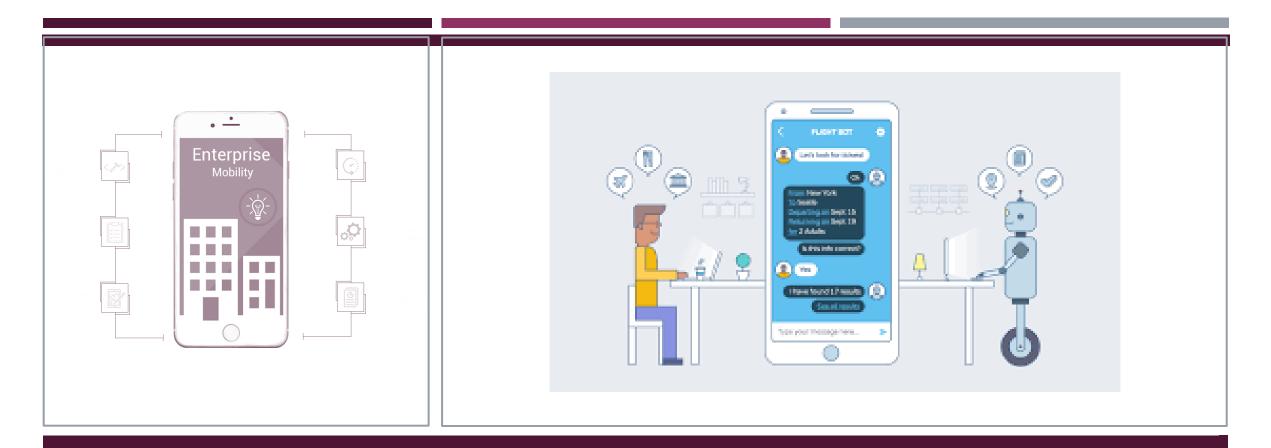


Enterprise architecture builds agility over time



TOOL I: CLOUD ENABLES A WELL-ARCHITECTED FRAMEWORK





TOOL 2: DIGITAL WORKPLACE



TOOL 3: CLOUD MIGRATION

RECONSTRUCTIVE STRATEGY & DIGITAL TRANSFORMATION

DESIGN RECONSTRUCTIVE STRATEGIES USING DIGITAL TRANSFORMATION



PRODUCT DIMENSION

For a given product (good or service), its continuum includes all other products that have an absolute cross elasticity of demand of $> \alpha$: $|E_{A \sim B}| > \alpha$.

Below table shows all cases. This row shows strategy domain for a movie theatre:

$E_{A\sim B} < -\alpha$	$ E_{A\sim B} < \alpha$	$\alpha < E_{A \sim B} < \sim 100\%$	$E_{A\sim B} \sim 100\%$
Complement	Out of Domain	Alternative	Substitute (Industry)
Day care	Furniture	Nearby Restaurants	Netflix

- Product continuum contains complements, alternatives, and substitutes.
- Not easy to quantify α . So we can use a industry matrix

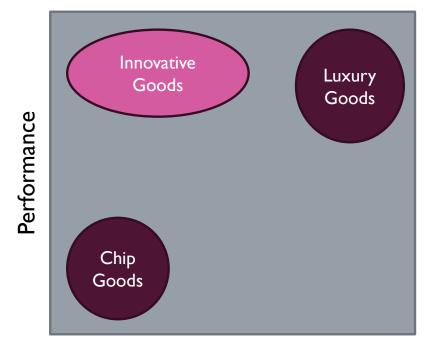
Cross elasticity of demand or crossprice elasticity of demand measures the responsiveness of the quantity demanded for a good to a change in the price of another good, ceteris paribus. It is measured as the percentage change in quantity demanded for the first good that occurs in response to a percentage change in price of the second good:

$$E_{A\sim B} = \frac{\Delta Q_A \%}{\Delta P_B \%}$$

For example, if, in response to a 10% increase in the price of fuel, the demand for new cars that are fuel inefficient decreased by 20%. A negative cross elasticity denotes two products that are complements, while a positive cross elasticity denotes two substitute products.

PROPOSITION DIMENSION

 Specific performance and price points that a firm decides to sell its product: Toyota produces mid-size cars at a low price whereas Porsche produces sports cars at high prices.

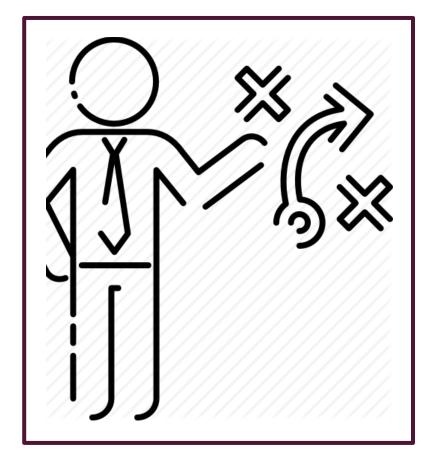


Price

OTHER DIMENSIONS

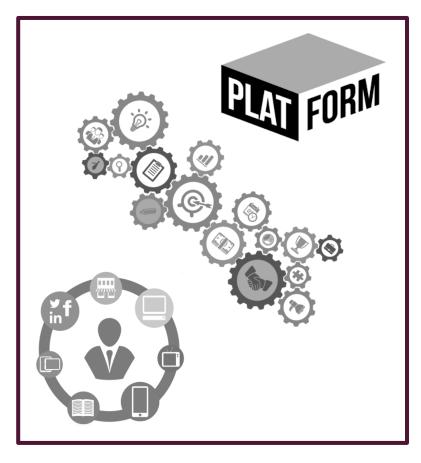
- Value Dimension: set of activities that takes a product from its initial birth at a given firm to the hand of buyer.
 - Extended value Dimension : value dimension extended with upstream and downstream activities along that are accomplished by suppliers and buyers.
- Operations Dimension: operations that take place after the product is sold to keep it usable. E.g. maintenance.
- Buyer Dimension: for a given product, includes all the buyer can receive value by purchasing the product. It also includes the intermediaries that could exist before the product is received by the end-customer. E.g. clinics can be intermediaries to provide a specific medication to a patient. Both clinic and patient belong to the buyer continuum.
- Demand Dimension: includes the first and all the possible subsequent opportunities to sell a product to a customer. E.g. a patient who comes for a visit to a clinic can go through multiple physician visits until he is completely healed rather than being seen by the first physician he made an appointment, given a prescription and let go.
- Time Dimension includes future time epochs that a firms can predict how is strategy should be set based on existing market trends.



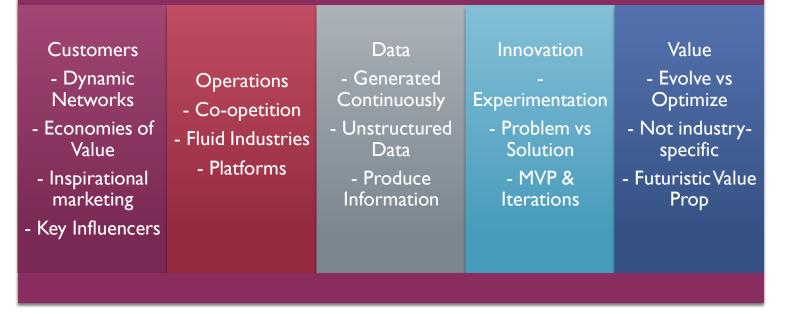


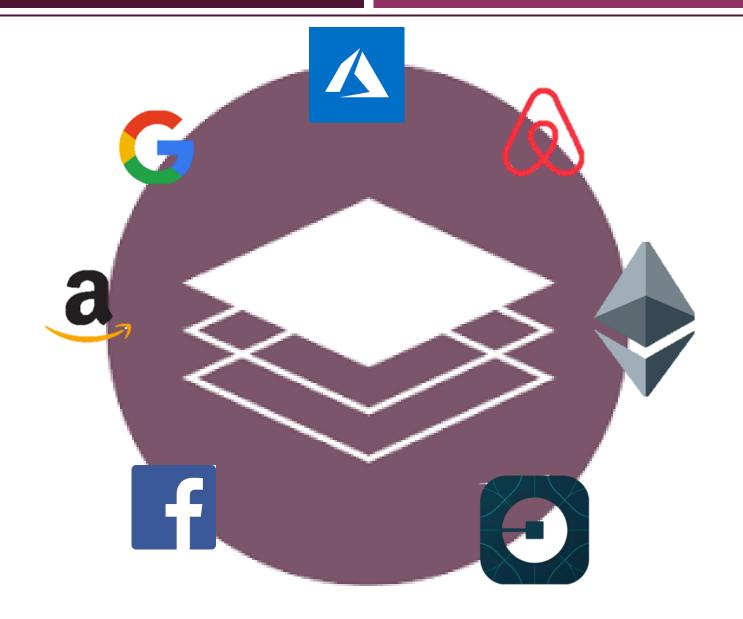
Strategy Domain Value Product Operations **Proposition** Buyer Demand Time Dimension Dimension Dimension Dimension Dimension Dimension Dimension

FRAMEWORK: DIGITAL TRANSFORMATION



Transforming the entire firm: redefining customer value proposition, value-added processes, and people's working method





APPROACH I: PLATFORMS

APPROACH 2 MICROSERVICES ORGANIZATION



APPROACH 3 OMNICHANNEL



TRANSITION FROM TRADITIONAL TO DIGITAL IT

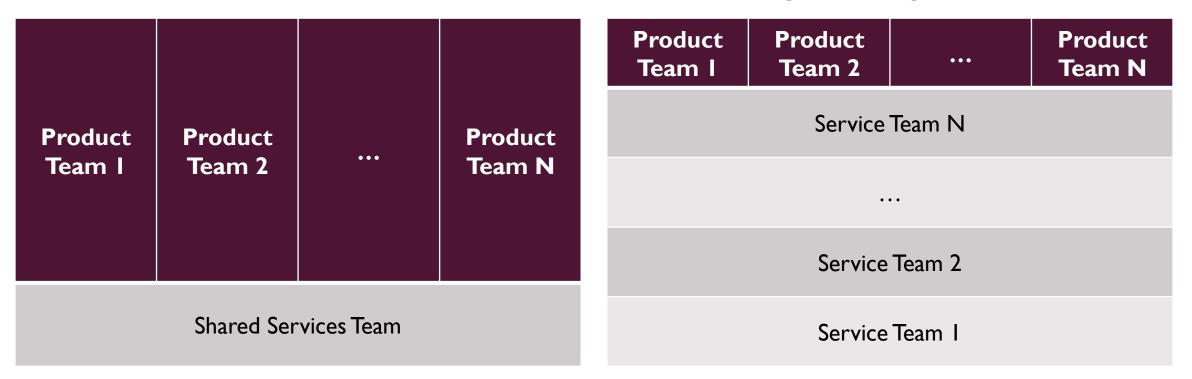
FROM PRODUCT TEAMS TO SERVICE TEAMS

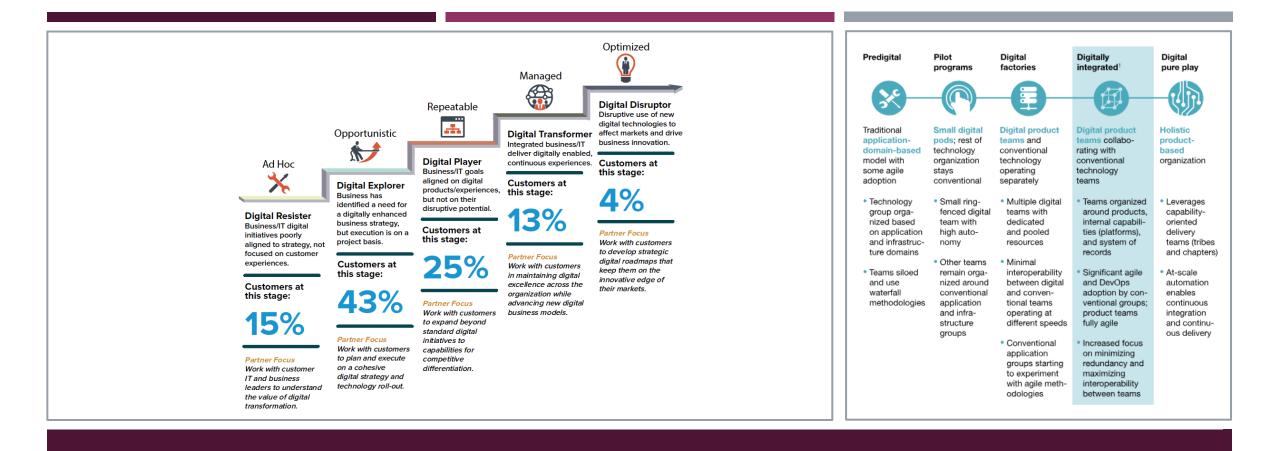


TRADITIONALVS DIGITAL IT

Traditional IT Organization

Digital IT Organization





DIGITALIZATION PHASES